

# You Vs. The Real World: Testing With Fixtures

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# Overview

- Why testing the “real world” is important
  - Upsides/ downsides
- Testing with the “fixture” module
  - How to use it
  - Why it was created, some history

# What is a real world test?

- Integration test, behavior test, functional test, black box test
- Runs your program in the most “real” way possible
- Doesn't know about implementation
- Not a unit test

# How would you test the real world?

- GET/ POST request
- main()
- assert output rendered something
- assert new artifacts exist

# Why is this the first test you should write?

- Shopping cart as counter-example
  - You've unit tested the Cart
  - You've unit tested the Order object
  - still, the front page doesn't load
  - Money lost

# Why is this the first test you should write?

- An integration test might ...
  - Load the product page, add a product to a cart, and place an order
  - Assert that money was collected
- Doesn't care about the Cart or Order objects

# Integration Tests vs. Unit Tests

An integration test  
proves the system  
works

A unit test proves  
“how” the system  
works

...lets the  
implementation evolve  
freely

...ensures the  
implementation is solid



# An integration test needs fixtures

- Environment of your program
- Inputs to your program
- Data your program consumes
- The test's "setup" function

# Use cases for testing with fixtures...

- Test a user login
- Test a data import script
- Test a billing calculation process
- Data logic / triggers / stored procedures
- re-produce a bug

# Mock objects or fixtures?

- Fixtures are not mock objects
- Real objects and real data result in more accurate tests, better coverage
- Good reasons to use mock objects:
  - speed
  - a reliable resource
- “switchable” mock objects

# Enter “fixture”

- A python module for loading and referencing test data
  - provides an interface for loading tabular data into storage media
  - designed primarily for databases
- `easy_install fixture`
- [code.google.com/p/fixture](http://code.google.com/p/fixture)

# The idea

- A subclass of DataSet defines the data
- A fixture object knows how to load data
- A data instance can be used to reference loaded data
- setup / teardown

# A DataSet

```
class ClientData(DataSet):  
    class joe:  
        company="Joe, Inc."  
        contact="Joe The Client"
```

# Referencing DataSet values

```
class SiteData(DataSet):  
    class joes_site:  
        url="joe.com"  
        client_id = \  
            ClientData.joe.ref('id')
```

# Inheriting rows

```
class SiteData(DataSet):  
    class joes_site:  
        url="joe.com"  
        client_id = \  
            ClientData.joe.ref('id')  
    class bobs_site(joes_site):  
        url="joesbrotherbob.com"
```



# Defining a fixture

```
db = SQLAlchemyFixture(  
    env=mapped.classes.module,  
    session=session,  
    style=NamedDataStyle())
```

# Behind the scenes (mapped class example)

```
name = style.guess_storable_name(  
                                     'ClientData')
```

```
Client = getattr(env, name)
```

```
row = Client()
```

```
row.company = "Joe, Inc."
```

```
row.contact = "Joe The Client"
```

```
session.save(row)
```

```
session.delete(row)
```

# But... the magic!

```
class AnythingData(DataSet):  
    class Meta:  
        storable=Client  
        primary_key=['email']  
    class joe:  
        email="joe@joe.com"  
        company="Joe, Inc."  
  
db = SQLAlchemyFixture(session=s)
```

# DataTestCase

```
class TestSite(DataTestCase,
               unittest.TestCase):
    fixture = db
    datasets = [SiteData]

    def test_joes_site(self):
        Client.get(
            self.data.ClientData.joe.id)
```

# @db.with\_data (for nose)

```
@db.with_data(ClientData, SiteData)
def test_joes_site(data):
    Client.get(data.ClientData.joe.id)
```

# nose

- not required
- `easy_install nose`
- ``nosetests``
- discovers tests and runs them
- [code.google.com/p/python-nose/](http://code.google.com/p/python-nose/)

```
with db.data() as d
```

```
with db.data(SiteData) as d:  
    assert Site.get(  
        d.SiteData.joes_site.id)
```

# Accessing Data

```
with db.data(SiteData,  
             ClientData) as d:  
    d.ClientData.joe.id  
    d.ClientData.joe.company  
    d.SiteData.joes_site.url  
    d.SiteData.bobs_site.url
```



# What media is supported?

- `from fixture import SQLAlchemyFixture`
- `from fixture import SQLAlchemyObjectFixture`
- CSV?
- Django?

# Regression testing with generated data

```
fixture my_sqlalchemy.table.foo \  
    --dsn="postgres://..." \  
    --query="id=1234"
```

# The “fixture” command

- Send it a “path” to an object
  - sqlalchemy: a Table, mapped class
  - SQLAlchemy class
- configure query parameters
- you get DataSet code, foreign keys expanded
- A complete “snapshot” of the query

# Where fixture came from

- inspired by Ruby on Rails' fixtures
- python code, not YAML
- in 2005 created python module `testtools.fixtures`
- found many problems with the `testtools.fixtures` interface
- foreign keys, oh my

# The new fixture

- fixture is a 2nd generation interface
- fixture attempts to be even more pythonic
- both `testtools.fixtures` and `fixture` developed for a large ETL test suite
- fixture still has little real world experience

# Where fixture is going

- In need of brave souls to incorporate fixture into their test suites
- submit issues to [code.google.com/p/fixture](https://code.google.com/p/fixture)
- In need of end-user documentation!
- Questions?